



# ARTICLE 29

# SHOT CLOCK

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by

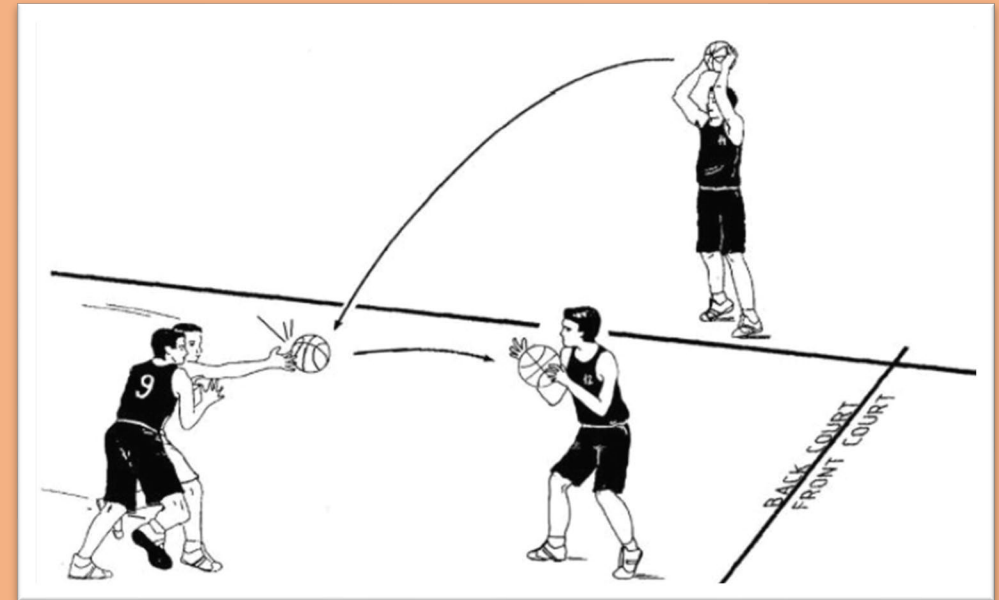
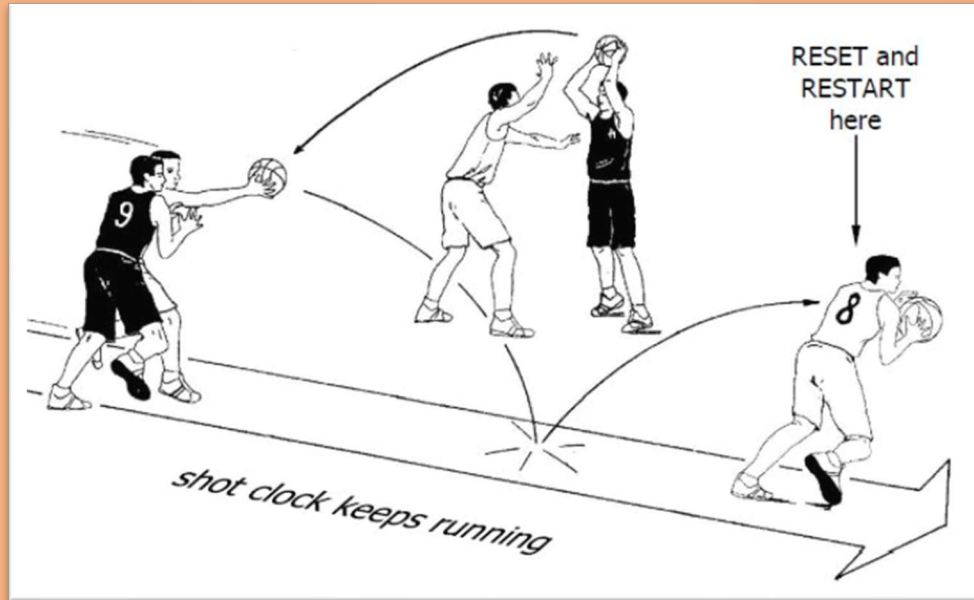
**K. AJOY LAWRENCE**

# RULE

## WHENEVER

A player gains control of a live ball on the court

On a throw-in, the ball touches or is legally touched by any player on the court and the team of the thrower-in remains in control of the ball



that team must attempt a shot for a field goal within 24 seconds.

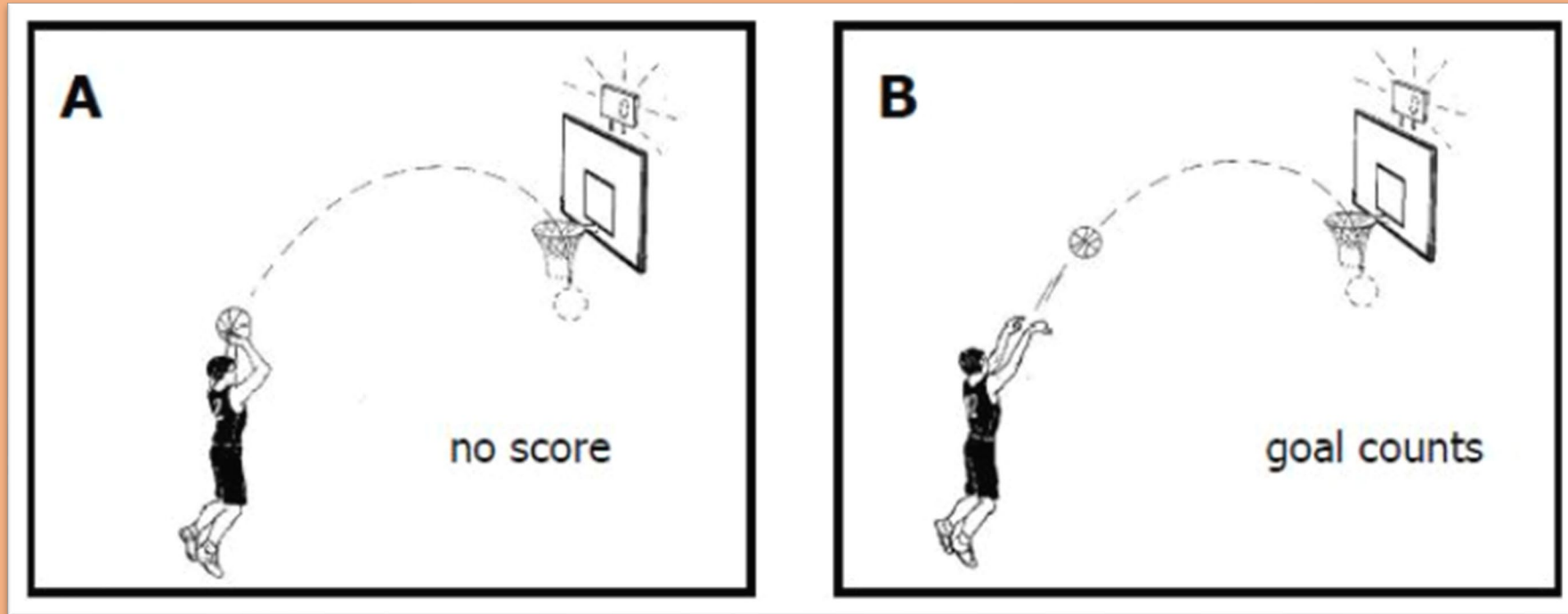


# RULE

## TO CONSTITUTE A SHOT FOR A GOAL WITHIN 24 SECONDS

The ball must leave the player's hand(s) before shot clock signal sounds

After the ball has left the player's hand(s), the ball must touch the ring or enter the basket



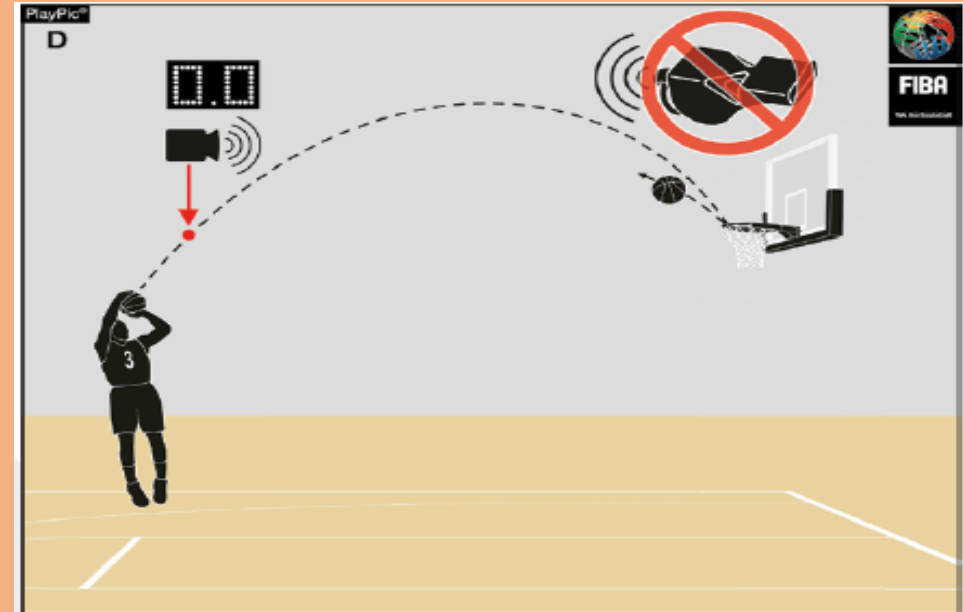
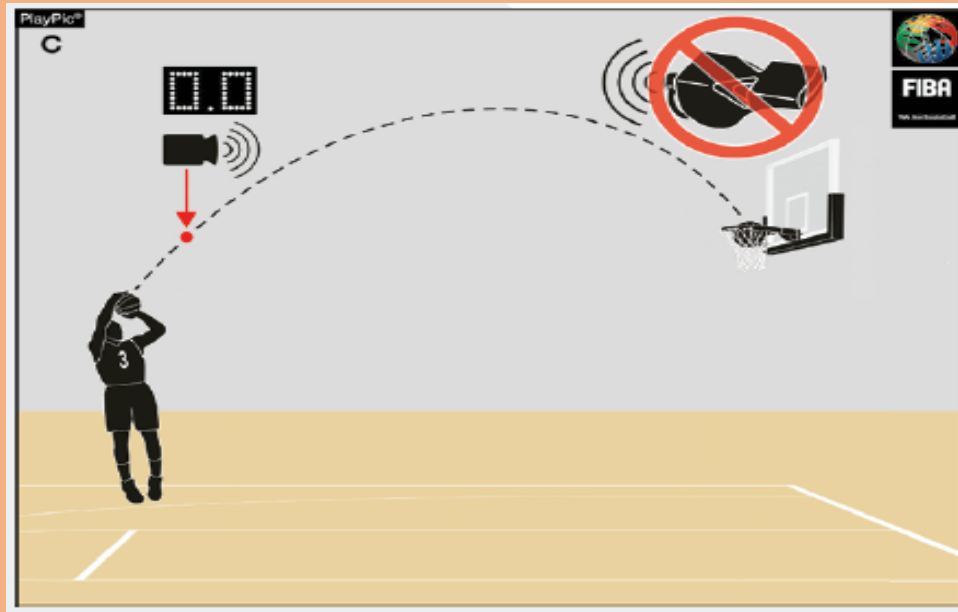


# RULE

**WHEN A SHOT FOR FIELD GOAL IS ATTEMPTED NEAR THE END OF THE 24-SECOND PERIOD AND THE SHOT CLOCK SIGNAL SOUNDS WHILE THE BALL IS IN THE AIR**

**If the ball enters the basket, no violation has occurred.**

**If the ball touches the ring but does not enter the basket, no violation has occurred**



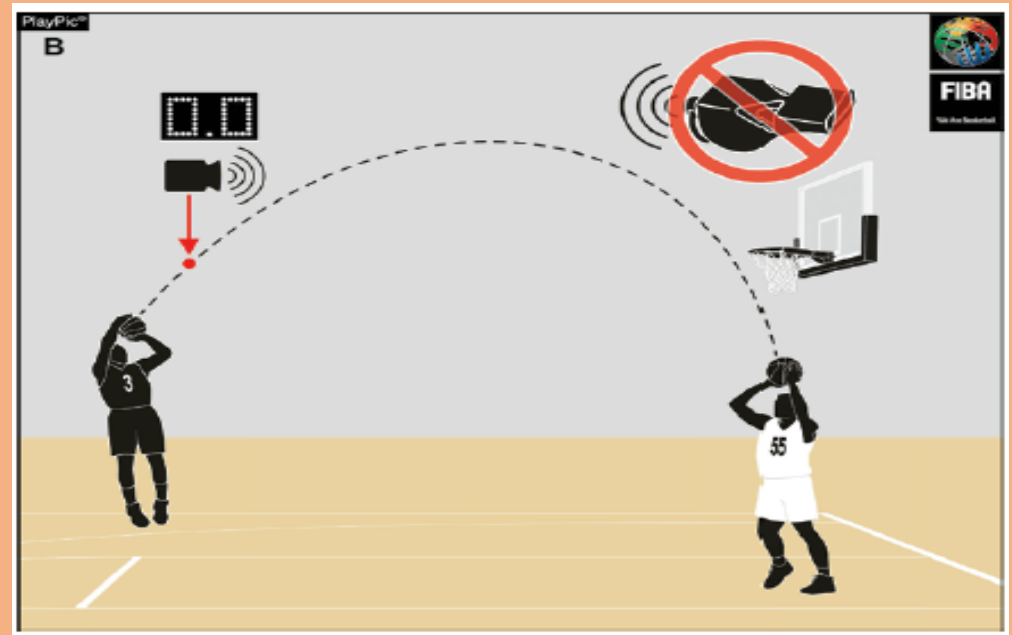
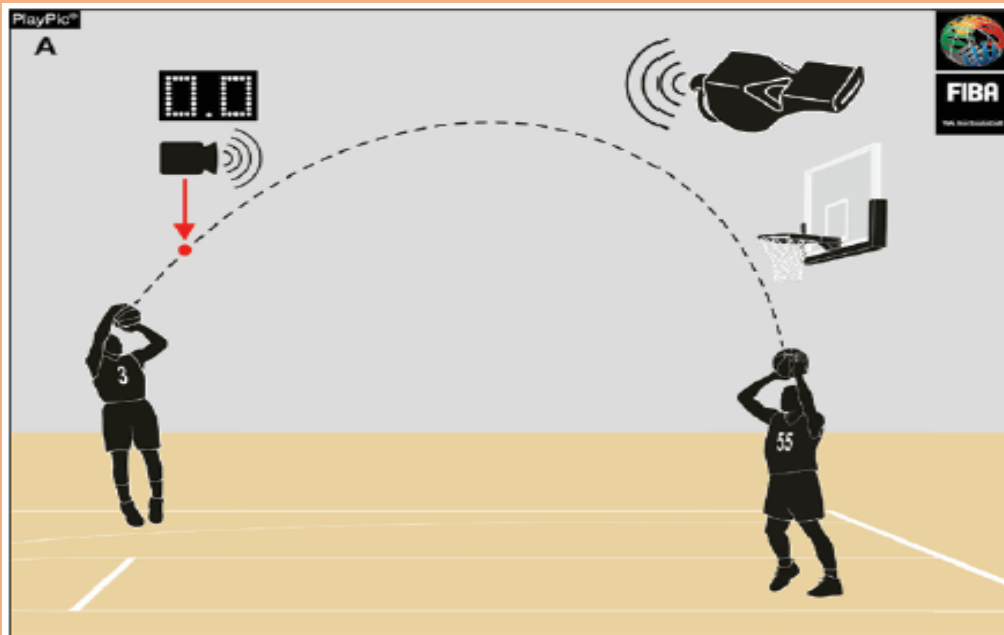


# RULE

**WHEN A SHOT FOR FIELD GOAL IS ATTEMPTED NEAR THE END OF THE 24-SECOND PERIOD AND THE SHOT CLOCK SIGNAL SOUNDS WHILE THE BALL IS IN THE AIR**

**If the ball misses the ring, a violation has occurred.**

**However, if the opponents gain an immediate and clear control of the ball, the signal shall be disregarded**





# PROCEDURE

**THE SHOT CLOCK SHALL BE RESET WHENEVER THE GAME IS STOPPED BY A REFEREE:**

- For a foul or violation (*not for the ball having been caused to go out-of-bounds*) by the team **NOT** in control of the ball
- For any valid reason caused by the team **NOT** in control of the ball
- For any valid reason not caused with either team.

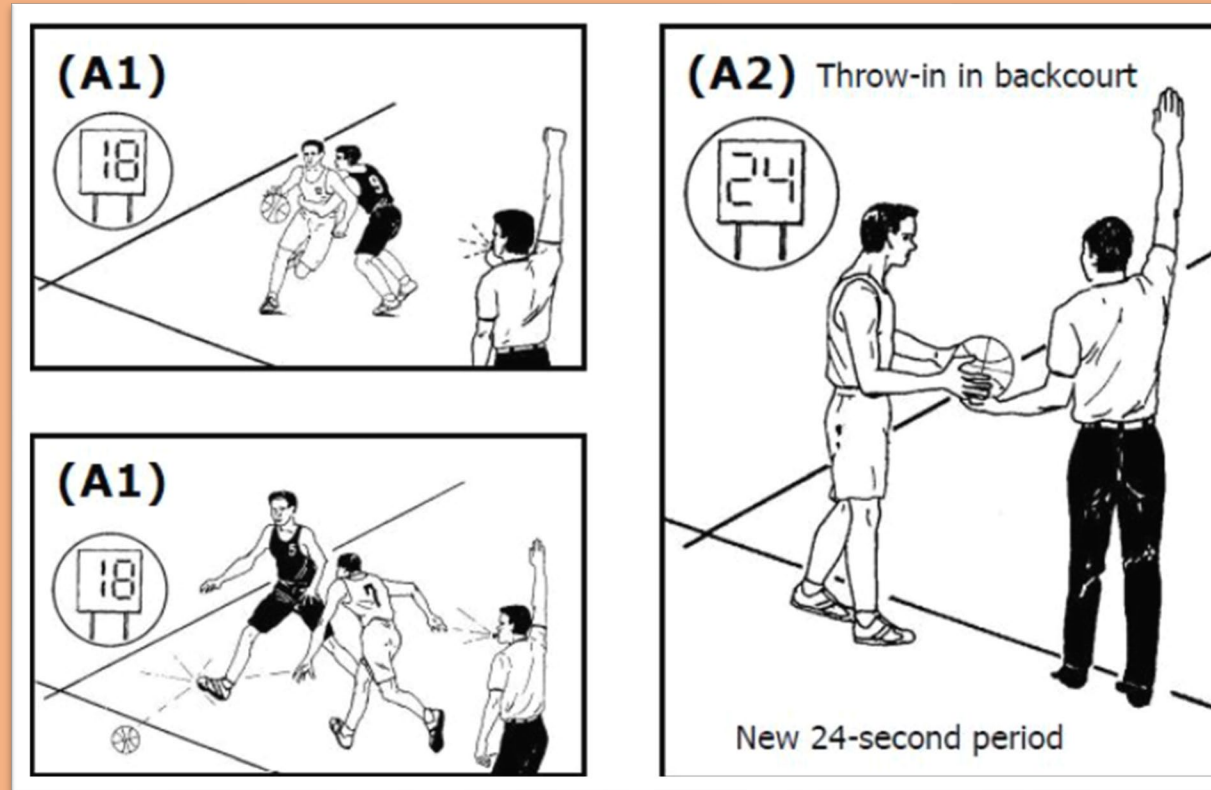
In these situations, the possession of the ball shall be awarded to the same team that previously had control of the ball.

*However, if the game is stopped by a referee for any valid reason not connected with either team or the reset of the shot clock would place the opponents at a disadvantage, the shot clock shall continue from the time it was stopped.*

# PROCEDURE

If the throw-in is then administered in that team's

- Backcourt, the shot clock shall be reset to 24 seconds.



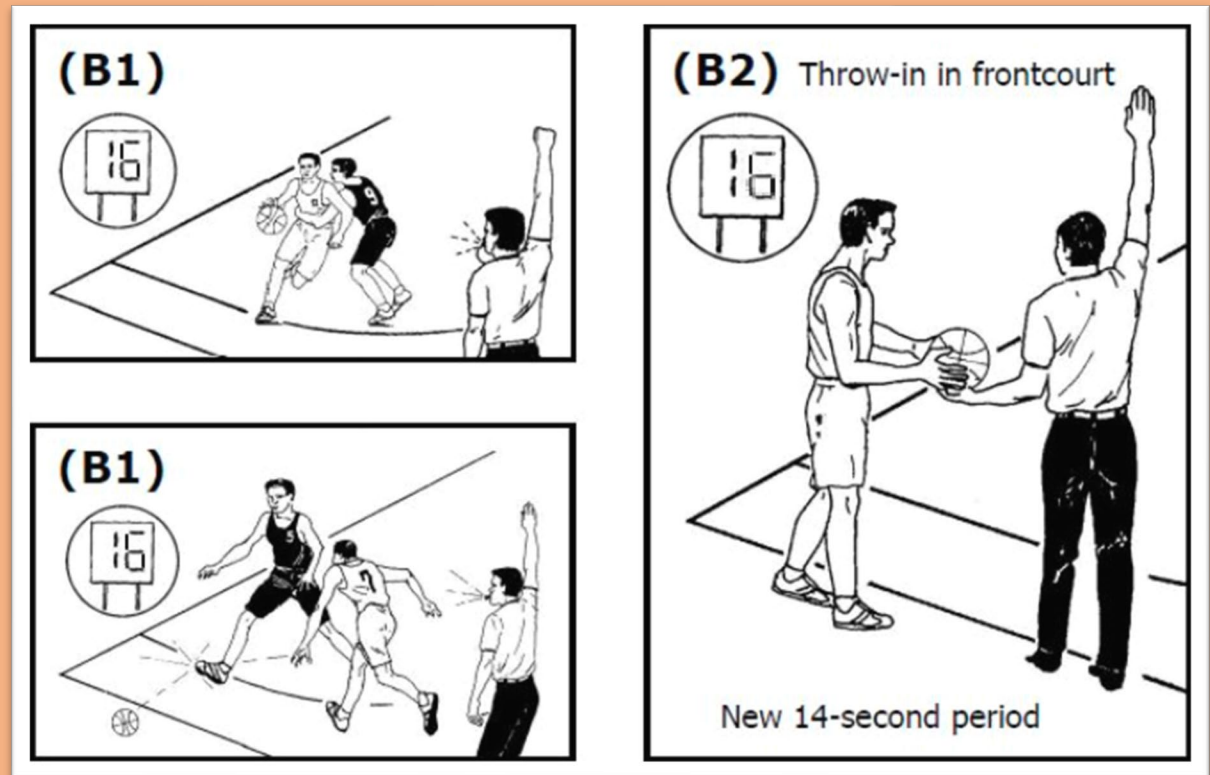


# PROCEDURE

If the throw-in is then administered in that team's

- Frontcourt, the shot clock shall be reset as follows

If **14 seconds or more** are displayed on the shot clock at the time when the game was stopped, **the shot clock shall not be reset** but shall continue from the time it was stopped.





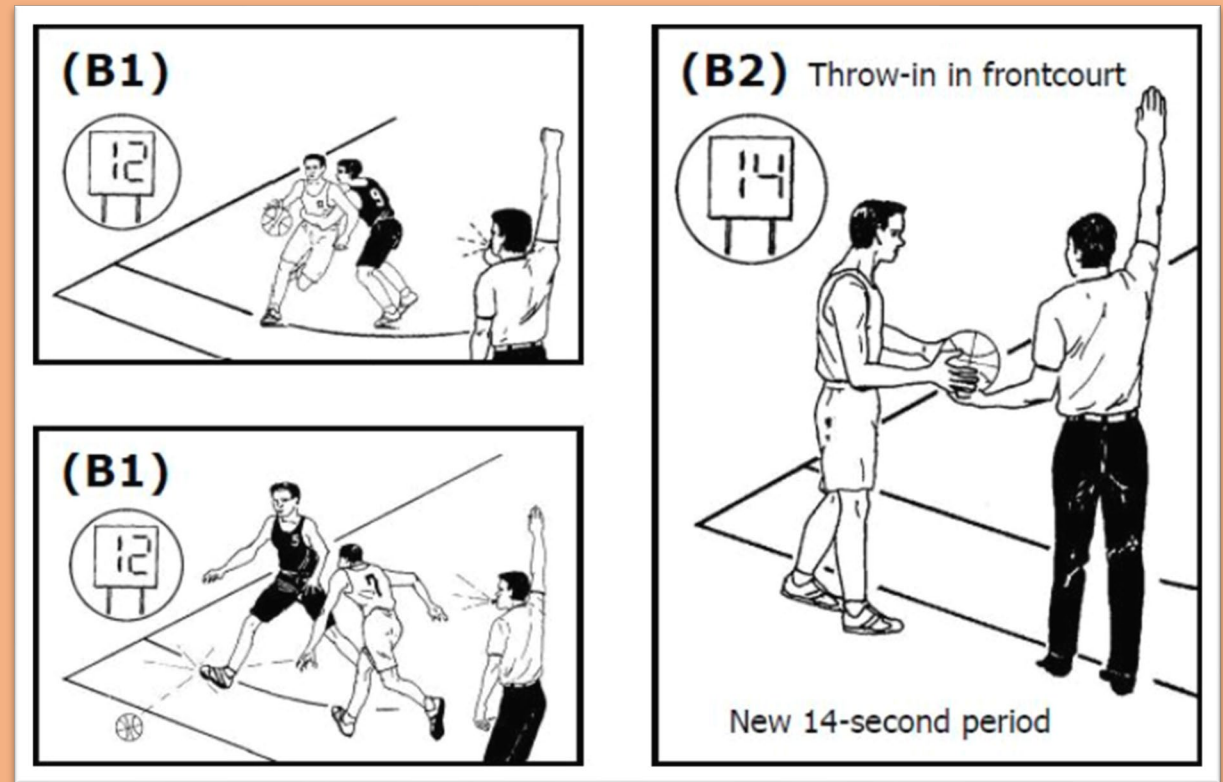


# PROCEDURE

If the throw-in is then administered in that team's

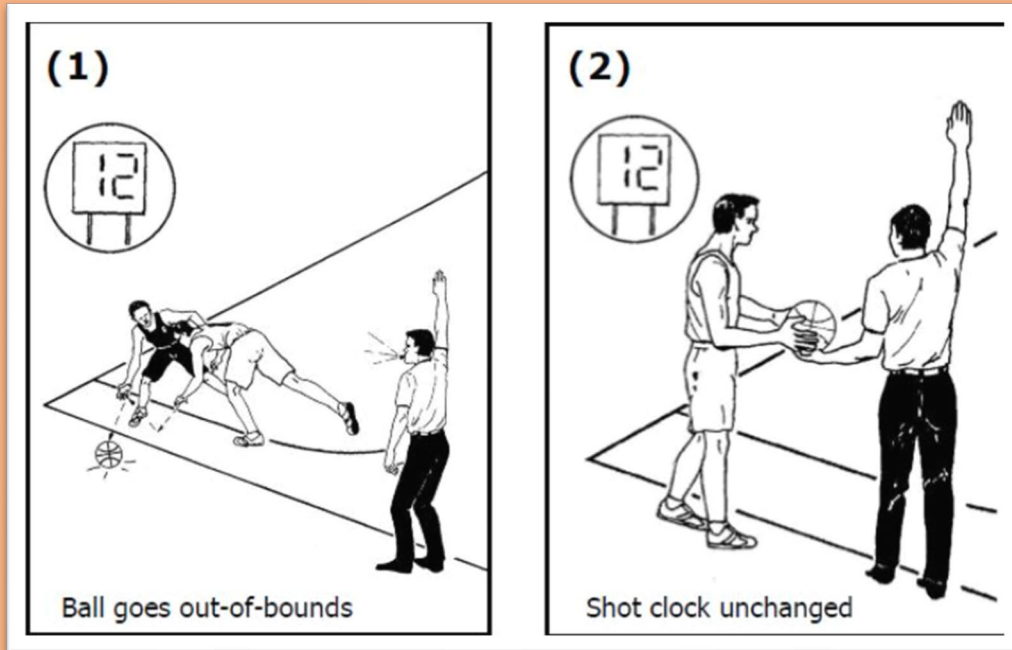
- Frontcourt, the shot clock shall be reset as follows

If **13 seconds or less** are displayed on the shot clock at the time when the game was stopped, **the shot clock shall be reset to 14 seconds.**

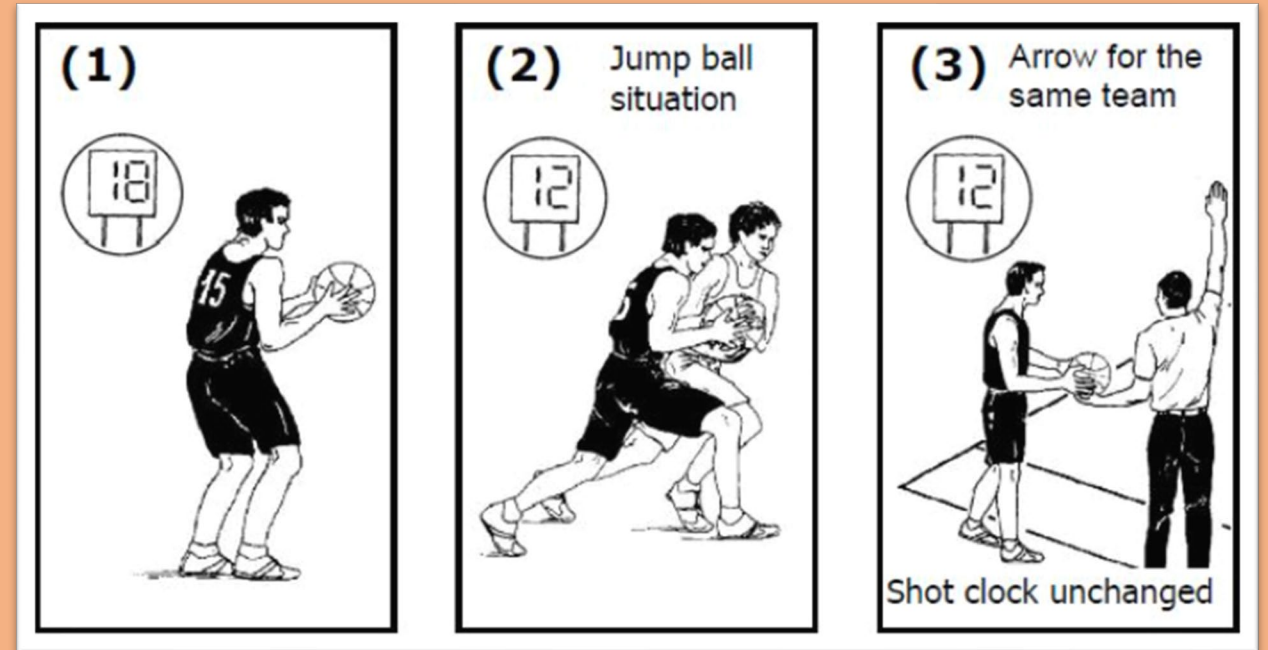


# PROCEDURE

## BALL GOES OUT-OF-BOUNDS



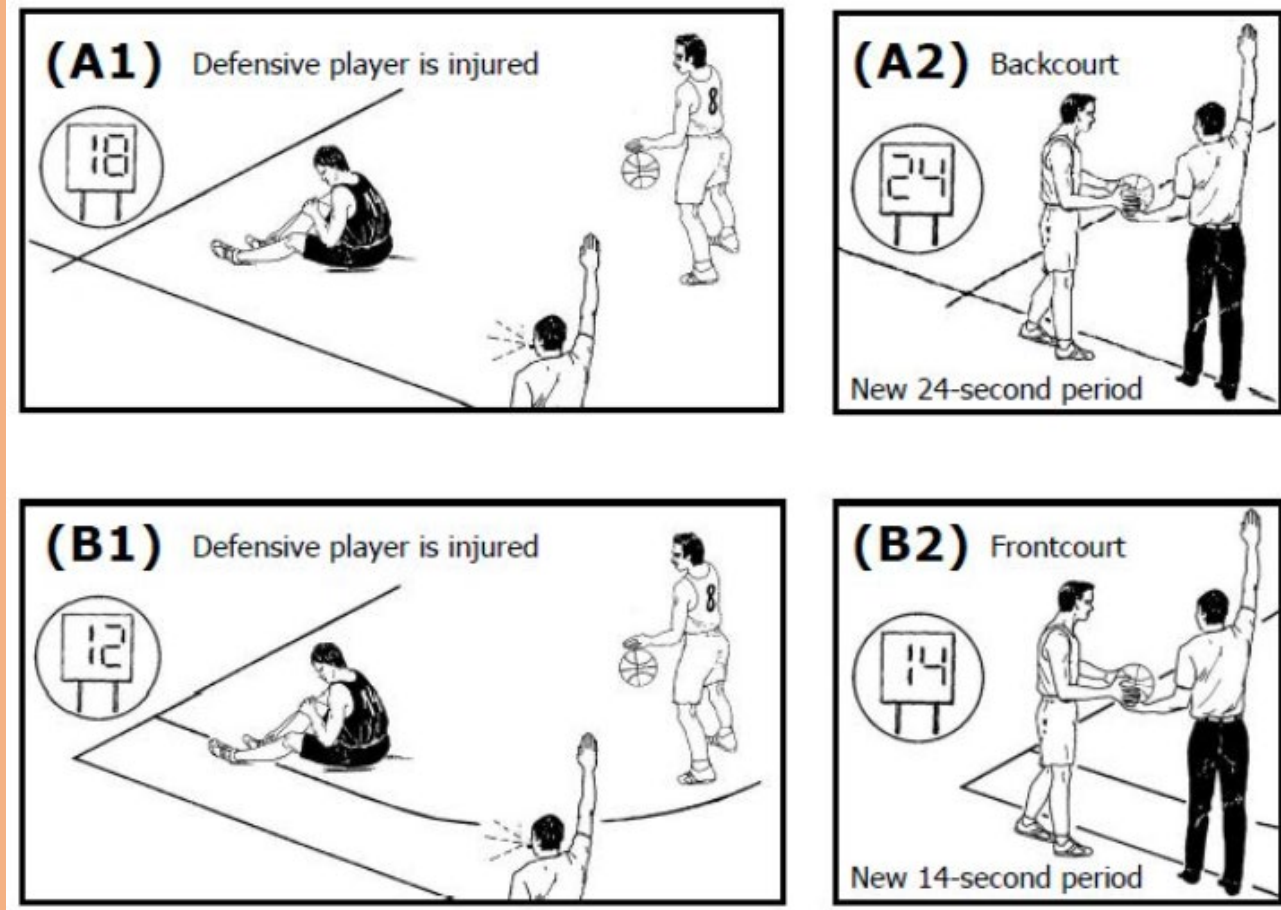
## JUMP BALL SITUATION





# PROCEDURE

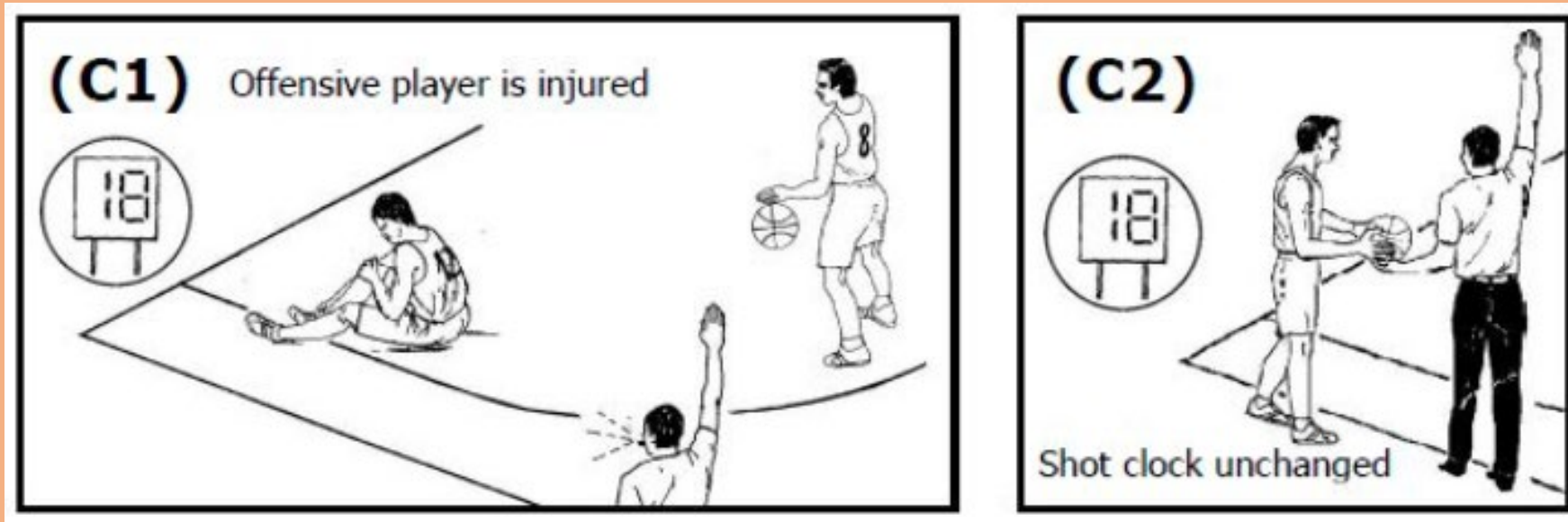
## INJURY TO A DEFENSIVE PLAYER





# PROCEDURE

## INJURY TO AN OFFENSIVE PLAYER





# PROCEDURE

**THE SHOT CLOCK SHALL BE RESET WHENEVER THE GAME IS STOPPED BY A REFEREE:**

- For a foul or violation (*including for the ball having been caused to go out-of-bounds*) by the team **IN CONTROL** of the ball
- If the new offensive team is awarded a throw-in according to the alternating possession procedure.

<b>PLACE OF THROW-IN</b>	<b>SHOT CLOCK</b>
<b>BACKCOURT</b>	<b>24 secs</b>
<b>FRONTCOURT</b>	<b>14 secs</b>





# PROCEDURE

SITUATION	PLACE OF RESUMPTION	SHOT CLOCK
Technical foul <i>(by team in control of the ball)</i>	Frontcourt / Backcourt	Continues
L2M <i>(Out-of-bounds in backcourt)</i>	Backcourt	Continues
	Frontcourt	SC < 13, continues SC >= 14, reset to 14
L2M <i>Foul or violation (not for the ball having gone out-of-bounds)</i>	Backcourt	24 seconds
	Frontcourt	14 seconds
L2M <i>Time-out taken by team which has new control of the ball</i>	Backcourt	24 seconds
	Frontcourt	14 seconds
Unsportsmanlike Foul (or) Disqualifying foul	Frontcourt	14 seconds



# PROCEDURE

## SHOT CLOCK SIGNAL SOUNDS IN ERROR

- If the shot clock sounds in error while a team has control of the ball or neither team has control of the ball, the signal shall be disregarded and the game shall continue.
- However, if the team in control of the ball has been placed at a disadvantage, the game shall be stopped, the shot clock shall be corrected and the possession of the ball shall be awarded to that team.

